Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 700 CLAIMS AS FILED - PART I SMALL ENTITY **OTHER THAN** (Column 1) (Column 2) TYPE [**SMALL ENTITY** OR **TOTAL CLAIMS** RATE FEE RATE FEE **FOR** NUMBER FILED NUMBER EXTRA **BASIC FEE** 370.00 BASIC FEE 740.00 TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE 900 50 Minus Total 10 0 X\$ 9= 50.a X\$18= OR Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM 280 +280= +140= 140.VO OR TOTAL TOTAL ADDIT, FEE ADDIT. FEE (Column 1) Côlumn 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Minus Total X\$ 9= X\$18= OR Independent Minus سير. X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE RATE **AFTER PREVIOUSLY EXTRA** TIONAL

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

AMENDMENT

AMENDMENT

AMENDMENT

Total

Independent

Minus

Minus

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

PAID FOR

FEE

X\$ 9=

X42=

+140=

ADDIT. FEE

TOTAL

FEE

X\$18=

X84=

+280=

TOTAL

OR

OR

OR

OR

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

[&]quot;If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."